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Domenico Quaranta is an art critic and Along with Matteo Bittanti he is co-editor of GameScenes. Art in the The Virtue of Forgetting in the Digital Age.
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of the book GameScenes: Art in the Age of Videogames (2006) and tackled by Italian art critic Domenico Quaranta in his new Papa, Matteo Giordano, Emilio

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Bittanti, Matteo, and Domenico Quaranta. Gamescenes: Art in the Age of Videogames. Milano: Johan & Levi, 2006. Print. Bogost, Ian. How to Do Things with Videogames.

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Matteo Bittanti Wrong Matteo Bittanti independent school of art and design in the western United States. GameScenes; Researcher

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GameScenes is conducting a series of interviews with artists, critics, curators, gallery owners operating in the field of Game Art, as part of our ongoing

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